

# Today

- Shell/Bash scripting

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# Review: Unix Commands

- How do you configure bash?
- How is PATH used?
- What is an alias? How do you define it? Where can you define? How can you see your aliases? How can you delete it?
- How do you redirect input? Output?
- What is your favorite text editor?
- What does a shell script look like?
  - How do you run a shell script?

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## Classifications of Shell Commands

Recall: A shell script is a **text** file that contains shell or UNIX *commands*

- Programs/Executables
  - Most programs that are part of the OS in **/bin**, **/usr/bin**
- Built-in commands
- Functions
- Aliases

```
$ type cat
cat is /usr/bin/cat
$ type ls
ls is aliased to `ls --color=auto'
$ type cd
cd is a shell builtin
$ type if
if is a shell keyword
```

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## Classifications of Shell Commands

*All work the same in taking parameters and exit status*

- Programs/Executables
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## Built-in Commands

- Built-in commands are internal to the shell and do not create a separate process
- Commands are built-in because:
  - They are intrinsic to the language (`exit`)
  - They produce side effects on the current process (`cd`)
  - They perform faster
    - No `fork/exec`

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## Important Built-in Commands

<code>exit</code>	Quit the shell
<code>exec</code>	Replaces shell with program
<code>cd</code>	Change working directory
<code>shift</code>	Rearrange positional parameters
<code>set</code>	Set positional parameters
<code>wait</code>	Wait for background process to exit
<code>umask</code>	Change default file permissions
<code>eval</code>	Parse and execute string

Check out `cd`:  
 1. which `ls`  
 2. which `cd`

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## Important Built-in Commands

<code>time</code>	Run command and print times
<code>export</code>	Put variable into environment
<code>trap</code>	Set signal handlers
<code>continue</code>	Continue in loop
<code>break</code>	Break in loop
<code>return</code>	Return from function
<code>:</code>	True
<code>.</code>	Read file of commands into current shell

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## Comments

- Comments begin with an `#`
- Comments end at the end of the line
- Comments can begin whenever a token begins
- Our text editors should help you with syntax highlighting

- Examples:

```
# This is a comment
# and so is this
grep foo bar # this is a comment
grep foo bar# this is not a comment
```

Add a comment at 2<sup>nd</sup> line in your script that describes what your script does

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## Variables

- To set:  
`name=value`      ← Notice no spaces around =
  - Variables are *untyped*
- To use: `$var`
- Variables can be local or environment
  - Environment variables are part of UNIX and can be accessed by child processes
- To turn *local* variable into *environment* var:  
`export variable`

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## Variable Example

```
#!/bin/sh
```

```
MESSAGE="Hello World"
```

```
echo $MESSAGE
```

```
echo '$MESSAGE'
```

```
echo "$MESSAGE"
```

Prints variable

Prints literally

Prints variable

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variable.sh

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## Using Environment Variables

```
#!/bin/bash
```

```
echo I am $USER  
echo "I live at $HOME"
```

- Both statements would work, with or without quotes
- Better practice: with quotes

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env\_var.sh

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## Parameters

- A parameter is one of the following:
  - A *positional* parameter, starting from 0
  - A *special* parameter
- To get the value of a parameter: `${param}`
  - Can be part of a word (`abc${foo}def`)
  - Works within double quotes
- The `{ }` can be omitted for simple variables, special parameters, and single digit positional parameters

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## Positional Parameters

- The arguments to a shell script
  - \$0, \$1, \$2, \$3 ...
  - Parameter 0 is the name of the shell or the shell script
- The arguments to a shell *function*
- Arguments to the set built-in command
  - set this is a test
    - \$1=this, \$2=is, \$3=a, \$4=test
- Manipulated with shift
  - shift 2
    - \$1=a, \$2=test

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## Example with Parameters

### Script

```
#!/bin/sh

# Parameter 1: file
# Parameter 2: how_many_lines
head -$2 $1
```

### Invocation:

```
$ bash topline /usr/share/dict/words 3
A
A's
AMD
```

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## Special Parameters

Parameter	Meaning
<code>\$#</code>	Number of positional parameters
<code>\$-</code>	Options currently in effect
<code>\$?</code>	Exit value of last executed command
<code>\$\$</code>	Process number of current process
<code>#!</code>	Process number of background process
<code>\$*</code>	All arguments on command line from 1 on
<code>"\$@"</code>	All arguments on command line Individually quoted " <code>\$1</code> " " <code>\$2</code> " ...; good if parameters contain spaces

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params.sh

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## Exit Status

- `$?` : exit status of the most recently executed command

```
run_some_command
EXIT_STATUS=$?
```

- 0 for exit status means that command executed successfully/normally
  - Anything else means there was an error

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## Special Characters

- The shell processes the following characters specially unless quoted:
  - | & ( ) < > ; " ' \$ ` space tab newline
- The following are special whenever patterns are processed:
  - \* ? [ ]
- The following are special at the beginning of a word:
  - # ~
- The following is special when processing assignments:
  - =

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## Command Substitution: ``

- Used to turn the output of a command into a string
- *Used to create arguments or variables*

```
$ date
Thu Jan 20 22:47:27 EST 2022
$ NOW=`date`
$ echo $NOW
Thu Jan 20 22:47:31 EST 2022
$ PATH=`genPath`: $PATH
```

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## Compound Commands

- Multiple commands
  - Separated by semicolon or newline
- Command groupings
  - pipelines
- Subshell
  - ( `command1; command2` ) > file
- Boolean operators
- Control structures

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## Control Structures Summary

- `if ... then ... fi`
- `while ... done`
- `until ... do ... done`
- `for ... do ... done`
- `case ... in ... esac`

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## Control Structures: if

```

if expression
then
    command1
    ...
else
    command2
    ...
fi

```

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## What is an expression?

- Any UNIX command
- Evaluates to true if the exit code is 0, false if the exit code > 0
- Special command **/bin/test** handles most common expressions:
  - String compare
  - Numeric comparison
  - Check file properties



**[ ]** often a built-in version of **/bin/test** for syntactic sugar

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## Examples

```
if test $USER = "sprenkles"
then
    echo "I know you"
else
    echo "I don't know you"
fi
```

know.sh

```
if [ -f /tmp/stuff ] && \
    [ `wc -l /tmp/stuff | cut -f1 -d" "` -gt 10 ]
then
    echo "The file has more than 10 lines in it"
else
    echo "The file is nonexistent or small"
fi
```

filesize.sh

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## Boolean Operators

- Exit value of a program is a number
  - 0 means success
  - anything else is a failure code
- `cmd1 && cmd2`
  - executes `cmd2` if `cmd1` is successful
- `cmd1 || cmd2`
  - executes `cmd2` if `cmd1` is not successful

Send output to black hole  
(Can't be read)

```
$ ls bad_file > /dev/null && date
$ ls bad_file > /dev/null || date
Mon Jan 17 15:32:05 EST 2020
```

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# test Summary

## • String based tests

<code>-z string</code>	Length of string is 0
<code>-n string</code>	Length of string is not 0
<code>string1 = string2</code>	Strings are identical
<code>string1 != string2</code>	Strings differ
<code>string</code>	string is not NULL

## • Numeric tests

<code>int1 -eq int2</code>	First int equal to second
<code>int1 -ne int2</code>	First int not equal to second
<code>-gt, -ge, -lt, -le</code>	greater, greater/equal, less, less/equal

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# test Summary

## • File tests

<code>-r file</code>	File exists and is readable
<code>-w file</code>	File exists and is writable
<code>-f file</code>	File is regular file (exists)
<code>-d file</code>	File is directory
<code>-s file</code>	File exists and is not empty

## • Logic

<code>!</code>	Negate result of expression
<code>-a, -o</code>	And operator, or operator
<code>( expr )</code>	Groups an expression

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## What does this code do?

```
ARGS=1      # Number of arguments expected
# Exit value if incorrect number of args passed.
E_BADARGS=65

test $# -lt $ARGS && echo "Usage: `basename $0` <arg1>" && \
exit $E_BADARGS
```

- Add appropriate code to topline