

## Objectives

- Streams
- Comparing Java and Python

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## Review

- What principle of Java do files break if we're not careful?
- Why does Java have so many stream classes?
  - Why doesn't it have more?
- What are some ways to categorize streams?
  - When would you use these streams?

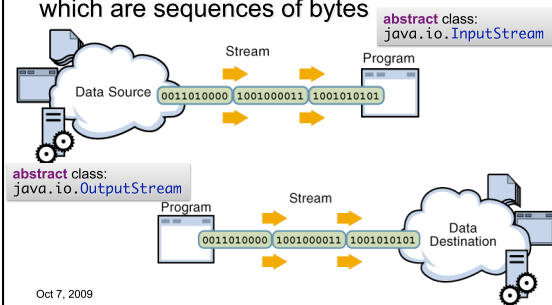
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## Review: Streams

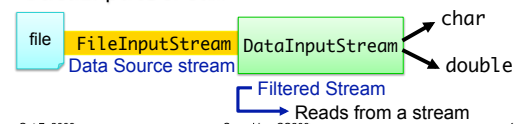
- Java handles input/output using **streams**, which are sequences of bytes



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## Review: Connected Streams

- Think of a stream as a "pipe"
- `FileInputStream` knows how to read from a file
- `DataInputStream` knows how to read an `InputStream` into useful types
- Combine their functionality by connecting **out** end of `FileInputStream` to **in** end of `DataInputStream`



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## Review: Data Source vs. Filtered Streams Streams

### Data Source Streams

- Communicate with a data source
  - file, byte array, network socket, or URL

### Filtered Streams

- Subclasses of `FilterInputStream` or `FilterOutputStream`
- Always contains another stream
- Adds *functionality* to other stream
  - Automatically buffered IO
  - Automatic compression
  - Automatic encryption
  - Automatic conversion between objects and bytes

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## Review: Connecting Streams

- If we want to read numbers from a file
  - `FileInputStream` reads bytes from file
  - `DataInputStream` handles numeric type reading
- Connect the `DataInputStream` to the `FileInputStream`
  - `FileInputStream` gets the bytes from the file and `DataInputStream` reads them as assembled types

```
FileInputStream fin = new
    FileInputStream("chicken.data");
DataInputStream din = new
    DataInputStream(fin); 'wrap' fin in din
double num1 = din.readDouble();
```

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## Using Scanner

```
public static void main(String[] args) {
    // open the Scanner on the console input, System.in
    Scanner scan = new Scanner(System.in);

    System.out.print("Please enter the width of a rectangle: ");
    int width = scan.nextInt();

    System.out.print("Please enter the height of a rectangle: ");
    int length = scan.nextInt();

    System.out
        .println("The area of your square is " + length * width +
            ".");
}
```

ConsoleIODemo.java

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## Scanners

- Breaks its input into tokens using a delimiter pattern, which matches whitespace
  - What is "delimiter pattern"?
  - What is "whitespace"?
- Converts resulting tokens into values of different types using nextXXX()
- Can change token delimiter from default of whitespace
- Assumes numbers are input as decimal
  - Can specify a different radix
- Scanners are for Java 1.5 and up only

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## Scanners & Exceptions

- Do not throw IOExceptions!
  - For a simple console program, main() does not have to deal with or throw IOExceptions
  - Required with BufferedReader/InputStreamReader combination
- Throws InputMismatchException when token doesn't match pattern for expected type
  - e.g., nextLong() called with next token "AAA"
  - RuntimeException (no catching required)

But, that doesn't make for a great user experience ...

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## RuntimeException → Programming Errors

- How can we prevent getting a RuntimeException by improving our programming?
- Look at the API for useful methods for preventing these exceptions
- Update ConsoleIODemo.java

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## java.io Classes Overview

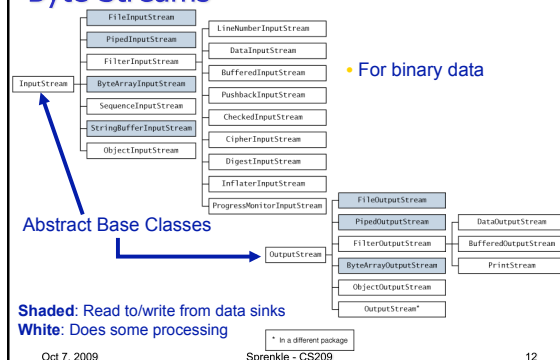
- Two types of stream classes
  - Based on datatype: Byte, Text

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## Byte Streams

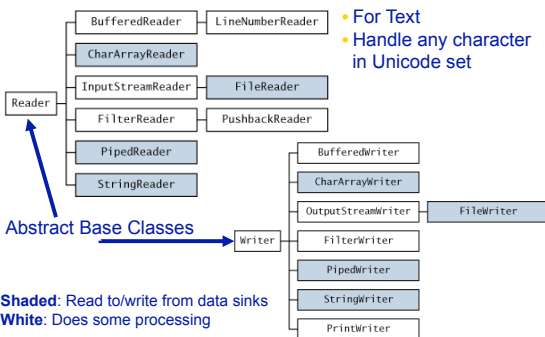


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## Character Streams



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## Readers and Input Streams

Similar APIs for different data types

### characters

#### • Reader

- `int read()`
- `int read(char cbuf[])`
- `int read(char cbuf[], int offset, int length)`

### bytes

#### • InputStream

- `int read()`
- `int read(byte cbuf[])`
- `int read(byte cbuf[], int offset, int length)`

Writers, OutputStreams are similarly parallel

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## Summary of Streams

Purpose	Best Choice
Writing primitive types to a binary output stream	
Getting faster access to stream	
Reading bytes from a file	
Reading text from a file	
Writing text to a file	
Getting user input from console	

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## Summary of Streams

Purpose	Best Choice
Writing primitive types to a binary output stream	DataOutputStream
Getting faster access to stream	BufferedXXX
Reading bytes from a file	FileInputStream
Reading text from a file	FileReader
Writing text to a file	FileWriter or PrintWriter
Getting user input from console	Scanner

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## PARSING FILES

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## Parsing Files

- Use programs to automate tasks
- Often have large amounts of data in files
- Java provides classes to make parsing easier

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## Use String class

`String[] split(String regex)`

`\\s` means whitespace

```
String test = "this is a test";
String[] result = test.split("\\s");
for (int x=0; x<result.length; x++)
    System.out.println(result[x]);
```

**Output:** this  
is  
a  
test

We could also use " "  
to split on a space

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## Regular Expressions in Java

### Predefined character classes

Class	Meaning
.	Any character (may or may not match line terminators)
\d	A digit: [0-9]
\D	A non-digit: [^0-9]
\s	A whitespace character: [ \t\n\r\b\f]
\S	A non-whitespace character: [^\s]
\w	A word character: [a-zA-Z_0-9]
\W	A non-word character: [^\w]

Regular expressions are very powerful!

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## StreamTokenizer

- Tokenize an incoming character stream
- *Table-driven lexical analyzer*
  - Every possible input character has a significance
  - Scanner uses the significance of the current character to decide what to do
- Compiler terminology!
- May be useful to parse files
  - E.g., handling comments like `/* */` or `//`

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## Midterm Questions?

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## Midterm Notes

- See midterm prep guide on class web site
- Terminology heavy

Reminder: Assignment 7 due on Monday.

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